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Discrete-Event Simulation and System Dynamics for Management Decision Making Performance Evaluation of Industrial Systems Multifaceted Modelling and Discrete Event Simulation Discrete-event System Simulation of Industrial Systems Cases of Discrete Event Simulation Introduction to Rare Event Simulation Discrete-Event Simulation Discrete Event Simulation Discrete-Event Modeling and Simulation Parallel and Distributed Discrete Event Simulation Discrete Event Simulation Introduction to Discrete Event Systems Discrete Event Simulation Using ExtendSim 8 Introduction to Discrete Event Simulation and Agent-based Modeling and Comparative Discrete Event Simulation Discrete Event Simulation in Production Discrete Event Simulation for Health Technology Assessment Simulation Modeling and Analysis with ARIMA n-of-order Parallel Discrete Event Simulation for Electronic System-level Design Discrete-event Simulation Discrete-Event Modeling and Simulation Dynamic Models and Discrete Event Simulation Object-Oriented Discrete-Event Simulation with Computer Simulation Applications Investigation of Event Recording, Event Simulation and Event Verification for Automated Discrete Event System Simulation Handbook of Simulation Rare Event Simulation using Monte Carlo Methods Theory of Modeling and Simulation Simulation-based Lean Six-Sigma and Design for Six-Sigma Event Modeling and Simulation Technologies Principles of Discrete Event Simulation Reliability and Maintainability Optimization Using Discrete-event Simulation and Genetic Algorithms Parallel Discrete Event Simulation with BLOOM Introduction to Discrete Event Simulation and Agent-based Modeling Modeling and Simulation of Discrete Event Systems Principles of Modeling and Simulation Advancement in Discrete Event Simulation Business Process Modeling, Simulation and Design

Object-Oriented Discrete-Event Simulation with Java 2020 Researchers and developers of simulation models state that the Java program modeling language presents a unique and significant opportunity for important changes in the way we develop simulation models today. The most important characteristics of the Java language that are advantageous for simulation are its multi-threading capabilities, its facilities for executing programs on the Web, and its graphics facilities. It is feasible to develop compatible and reusable simulation components that will facilitate the construction of more complex models. This is possible with Java development environments. Another important trend that began very recently is web-based simulation, i.e., and the execution of simulation models using Internet browser software. This book introduces the application of the Java programming language in discrete-event simulation. In addition, the fundamental concepts and practical simulation techniques for modeling different types of systems to study their general behavior and their performance are introduced. The approaches applied are the process interaction approach to discrete event simulation and object-oriented modeling. Java is used as the implementation language and UML as the modeling language. The first offers several advantages compared to C++, the most important being: thread handling, graphical user interfaces (GUI) and Web computing. The second language (UML (Unified Modeling Language)) is the standard notation used today for modeling systems as a collection of classes, class relationships, and object behavior.

Parallel Discrete Event Simulation with BLOOM 2019
Computer Simulation Applications 02 2020

Discrete Event Modeling and Simulation Technologies 24 2020 During the 1990s the computing industry has witnessed many advances in modeling and enterprise computing. Many of these advances have been made possible by developments in the areas such as modeling, simulation, and intelligence. Within the different areas of enterprise computing - such as manufacturing, health organization, and commerce - the need for a multifaceted, and unified approach to modeling and simulation has become essential. This new book provides a forum for scientists, academic professionals to present their latest research findings from the various fields: artificial intelligence, collaborative/distributed computing, modeling simulation.

Discrete-event System Simulation 23 2022 For junior- and senior-level simulation courses in engineering, business, or computer science. While most books on simulation focus on particular software tools, Discrete Event System Simulation examines the principles of modeling and analysis to translate to all such tools. This language-independent text explains the basic aspects of the technology, including the proper collection and analysis of data, the use of analytic techniques, verification and validation of models, and designing simulation experiments.

Introduction to Discrete Event Simulation and Agent-based Modeling 22 2019 Discrete event simulation and agent-based modeling are increasingly recognized as critical for diagnosing and solving process issues in complex systems. Introduction to Discrete Event Simulation and Agent-based Modeling covers the techniques needed for success in all phases of simulation projects. These include: • Definition - The reader will learn how to project and communicate using a charter. • Input analysis - The reader will discover how to determine defensible sample sizes for all needed data collections. They will also learn how to fit distributions to that data. • Simulation - The reader will understand how simulation controllers work. • Monte Carlo (MC) theory behind them, modern verification and validation, and ways to speed up simulation using variation reduction techniques and other methods. • Output analysis - The reader will be able to establish simultaneous intervals on key responses and apply selection and ranking of experiments (DOE), and black box optimization to develop defensible improvement recommendations. • Decision support - Methods to inspire creative alternatives are presented, including lean production. Also, over one hundred solved problems are provided and two full case studies are included: one on voting machines that received international attention. Introduction to Discrete Event Simulation and Agent-based Modeling demonstrates how simulation can facilitate improvements on the job and in local communities. It allows readers to competently apply technology considered key to many industries and branches of government. It is suitable for undergraduate and graduate students, as well as researchers and other professionals.

Dynamic Models and Discrete Event Simulation 04 2020 This book aims to clarify exactly how simulation studies can be carried out in the system dynamics theory paradigm, while providing a realistically complete coverage of (discrete event) simulation in its more traditional aspects. It focuses on the modeling of predictive, generative and dynamic system models.

Use Cases of Discrete Event Simulation 21 2022 With contributions from experts in 10 countries, this book illuminates the breadth of applications of Discrete Event Simulation technology, showing how discrete event simulation can be used to solve specific problems in planning support and process optimization.

Business Process Modeling, Simulation and Design 17 2019 Business Process Modeling, Simulation and Design, Third Edition provides students with a comprehensive coverage of a range of analytical tools used to model, analyze, understand, and ultimately design business processes. The 3rd edition of this very successful textbook includes a wide range of approaches such as graphical flowcharting tools, cycle time and capacity analysis, queuing models, discrete-event simulation, simulation-optimization, and data mining for process analytics. While most textbooks on business

management either focus on the intricacies of computer simulation or managerial aspects of business processes, this textbook does both. It provides tools to design business processes and management techniques on operating them efficiently. The book focuses on the use of discrete event simulation as the main tool for analyzing, modeling, and designing effective business processes. The integration of graphic user-friendly simulation software provides a systematic approach to create optimal designs.

Discrete-Event Modeling and Simulation 05 2021 Complex artificial dynamic systems require advanced modeling techniques that can accommodate their asynchronous, concurrent, and highly non-linear nature. Discrete Event systems Specification (DEVS) provides a formal framework for the hierarchical construction of discrete-event models in a modular manner, allowing for model re-use and reduced development time. Discrete Event Modeling and Simulation presents a practical approach focused on the creation of discrete-event applications. The book introduces the CD++ open-source framework that enables the simulation of discrete-event models. After setting up the basic theory of DEVS and Cell-DEVS, the book focuses on how to use the CD++ tool to define a variety of models in biology, physics, chemistry, and artificial systems. They also demonstrate how to map different modeling techniques, such as Finite State Machines and VHDL, to DEVS. The in-depth coverage elaborates on the creation of simulation software for DEVS models and the 3D visualization environments associated with these tools. A much-needed practical approach to creating discrete event applications, this book offers world-class instruction on the field's most useful modeling tools.

Reliability and Maintainability Optimization Using Discrete-event Simulation and Genetic Algorithms 21 2019
Handbook of Simulation 29 2020 The only complete guide to all aspects and uses of simulation—from the international leaders in the field—has never been a single definitive source of key information on all facets of discrete-event simulation and its applications to major industries. This Handbook of Simulation brings together the contributions of leading academics, practitioners, and software developers to offer authoritative coverage of principles, techniques, and uses of discrete-event simulation. Comprehensive in scope and thorough in approach, the Handbook is the one reference on discrete-event simulation that every industrial engineer, management scientist, computer scientist, operations manager, or operations researcher involved in problem-solving should own, with an in-depth examination of: * Simulation methodology, from experimental design to data analysis * Recent advances, such as object-oriented simulation, on-line simulation, and parallel and distributed simulation * Applications across a wide range of manufacturing and service industries * Guidelines for successful simulations and sound simulation project management * Simulation and simulation industry vendors

Principles of Modeling and Simulation 20 2019 Explores wide-ranging applications of modeling and simulation techniques that allow readers to conduct research and ask "What if??" Principles of Modeling and Simulation: A Multidisciplinary Approach is the first book to provide an introduction to modeling and simulation techniques across diverse areas of study. Numerous researchers from the fields of social science, engineering, computer science, and business have collaborated on this work to explore the multifaceted uses of computational modeling while illustrating their applications with common spreadsheets. The book is organized into three succinct parts: Principles of Modeling and Simulation provides a brief history of modeling and simulation, outlines its many functions, and explores the advantages and disadvantages of using models in problem solving. Two major reasons for modeling and simulation are illustrated through the study of a specific problem in conjunction with the use of related applications, thus gaining insight into complex concepts. Theoretical Underpinnings examines various modeling techniques and introduces readers to two significant simulation methods: discrete event simulation and simulation of continuous systems. This section details the two primary methods in which humans interface with simulation and it also distinguishes the meaning, importance, and significance of verification and validation. Practical Domains delves into specific topics such as transportation, business, medicine, social science, and enterprise decision support. The challenges of modeling and simulation are discussed, and advanced applied principles of modeling and simulation such as representation techniques, integration into the application infrastructure, and emerging technologies. With its accessible style and wealth of real-world examples, Principles of Modeling and Simulation: A Multidisciplinary Approach is a valuable book for modeling and simulation courses at the upper-undergraduate and graduate levels. It is also an indispensable reference for researchers and practitioners working in statistics, mathematics, engineering, computer science, economics, and the social sciences who would like to further their understanding and knowledge of the field.

Simulation Modeling and Analysis with ARENA 08 2021 Simulation Modeling and Analysis with Arena is a highly readable textbook which treats the essentials of the Monte Carlo discrete-event simulation methodology, and does so in the context of a popular Arena simulation environment. Simulation modeling as an in-vitro laboratory that facilitates the understanding of complex systems and experimentation with what-if scenarios to estimate their performance metrics. The book contains chapters on the simulation modeling methodology and the underpinnings of discrete event systems, as well as the relevant underlying probability, statistics, stochastic processes, input analysis, model validation and output analysis. Simulation-related concepts are illustrated in numerous Arena examples, encompassing production lines, manufacturing and inventory systems, transportation systems, and computer information systems in networked settings. · Introduces the concept of discrete event Monte Carlo simulation, the most commonly used methodology for modeling and analysis of complex systems · Covers essential workings of the popular animated simulation language, ARENA, including set-up, design parameters, input data, and output analysis, along with a wide variety of sample model applications: production lines to transportation systems · Reviews elements of statistics, probability, and stochastic processes relevant to simulation modeling · end-of-chapter problems and full Solutions Manual * Includes CD with sample ARENA modeling programs

Advancement in Discrete Event Simulation 09 2019 The technique of Discrete Event Simulation (DES) has received acclaim and attention from practitioners as well as researchers. The range of applications of DES extends across several distinct research fields as well as disciplines. Research indicates that there is still much to be discovered whereas other simulations continue to be combined with DES to develop hybrid programs. This book presents breakthrough research and elucidates information about DES, its compatibility with other simulation programs and brief analysis of performance. This book can be deemed necessary not only for researchers and personnel associated with DES systems, but also for students in the field.

Discrete Event Simulation for Health Technology Assessment 09 2021 Discover How to Apply DES to Problems Encountered in HTA Discrete event simulation (DES) has traditionally been used in the engineering and operations research fields. The use of DES to inform decisions about health technologies is still in its infancy. Written by specialists at the forefront of this area, Discrete Event Simulation for Health Technology Assessment is the first book to make all the central concepts of DES relevant for health technology assessment (HTA). Accessible to beginners, the book requires no prerequisites and describes the concepts with as little jargon as possible. The book first covers the essential concepts and their implementation, provides a fully worked out example using both a widely available spreadsheet program (Microsoft Excel) and a popular specialized simulation program (Arena). It then presents approaches to analyze the simulations, including the treatment of uncertainty; tackles the development of the required equations; explains the techniques to verify that the models are as efficient as possible; and explores the indispensable topic of validation. The book covers a variety of non-essential yet handy topics, such as the animation of a simulation and extensions of DES, and incorporates a real case study involving screening strategies for breast cancer surveillance. This book guides you in leveraging DES in your assessments of health technologies. Reading the chapters in sequence, you will be able to construct a realistic model designed to help in the assessment of a new health technology.

Introduction to Discrete Event Systems 14 2021 This unique textbook comprehensively introduces the field of discrete event systems, offering a breadth of coverage that makes the material accessible to readers of varied backgrounds. The book emphasizes a unified modeling framework

transcends specific application areas, linking the following topics in a coherent manner: language and automata theory, supervisory control, theory, Markov chains and queueing theory, discrete-event simulation, and concurrent estimation techniques. Topics and features: detailed treatment of automata and language theory in the context of discrete event systems, including application to state estimation and diagnosis comprehensive study of centralized and decentralized supervisory control of partially-observed systems timed models, including timed automata and hybrid automata stochastic models for discrete event systems and controlled Markov chains discrete event simulation an introduction to stochastic hybrid systems sensitivity analysis and optimization of discrete event and hybrid systems new in the third edition: opacity properties, enhanced coverage of control, overview of latest software tools This proven textbook is essential to advanced-level students and researchers in a variety of disciplines. A study of discrete event systems is relevant: control, communications, computer engineering, computer science, manufacturing engineering, transportation networks, operations research, and industrial engineering. Christos G. Cassandras is Distinguished Professor of Engineering, Professor of Systems Engineering, and Professor of Electrical and Computer Engineering at Boston University. Stéphane Lafortune is Professor of Electrical Engineering and Computer Science at the University of Michigan, Ann Arbor.

Monte Carlo Methods 2020 In a probabilistic model, a rare event is an event with a very small probability of occurrence. The forecasting of rare events is a formidable task but is important in many areas. For instance a catastrophic failure in a transportation system or in a nuclear power plant, the failure of an information processing system in a bank, or in the communication network of a group of banks can result in financial losses. Being able to evaluate the probability of rare events is therefore a critical issue. Monte Carlo Methods, the simulation of complex models, are used to analyze rare events. This book sets out to present the mathematical tools available for the efficient simulation of rare events. Importance sampling and splitting are presented along with an exposition of how to apply these tools to a variety of fields ranging from performance dependability evaluation of complex systems, typically in computer science or in telecommunications, to chemical reaction analysis in biology and transport in physics. Graduate students, researchers and practitioners who wish to learn and apply rare event simulation techniques will find this book beneficial.

Discrete Event Simulation Using ExtendSim 2021 This text presents the basic concepts of discrete event simulation using ExtendSim 8. This book can be used as either a desk reference or as a textbook for a course in discrete event simulation. This book is intended to be a blend of theory and application, presenting just enough theory to understand how to build a model, design a simulation experiment, and analyze the results. Most of the book is devoted to building models with ExtendSim 8, starting with a simple single-server queue and culminating with a transportation depot for goods transfer and delivery. I have built all the models contained in this book with ExtendSim 8 LT, which limits the number of modeling blocks, but still has the required ExtendSim 8 capabilities. Each chapter contains practical exercises and problems at the end of the chapters. ExtendSim 8 LT is included in this book. Students may obtain ExtendSim 8 LT from Imagine That, Inc.

An Investigation of Event Recording, Event Simulation and Event Verification for Automata 2020
Multifaceted Modelling and Discrete Event Simulation 2022

Out-of-order Parallel Discrete Event Simulation for Electronic System-Level Design 2021 This book offers readers a set of new approaches and tools a set of tools and techniques for facing challenges in parallelization with design of embedded systems. It provides an advanced parallel simulation infrastructure for efficient and effective system-level model validation and development so as to build better products in less time. Since parallel discrete event simulation (PDES) has the potential to exploit the underlying parallel computational capability in today's multi-core simulation hosts, this book begins by reviewing the parallelization of discrete event simulation, identifying problems and solutions. She then describes out-of-order parallel discrete event simulation (OoO PDES), a novel approach for efficient validation of system-level designs by aggressively exploiting the parallel capabilities of today's multi-core PCs. This approach enables readers to design simulators that can fully exploit the parallel processing capability of the multi-core system to achieve fast speed simulation, without loss of simulation and timing accuracy. Based on this parallel simulation infrastructure, the author further describes automatic approaches that help the designer quickly to narrow down the debugging targets in faulty ESL models with parallel simulation.

Simulation-based Lean Six-Sigma and Design for Six-Sigma 2020 This is the first book to completely cover the whole body of knowledge on Six Sigma and Design for Six Sigma with Simulation Methods as outlined by the American Society for Quality. Both simulation and contemporary Six Sigma methods are explained in detail with practical examples that help understanding of the key features of the design methods. The system-level simulation to designing products and services as well as problem solving is integrated into the methods discussed.

Discrete-event Simulation Feb 06 2021 CONTENIDO: Models - Random-number generation - Discrete-event simulation - Statistics - Next-event simulation - Discrete random variables - Continuous random variables - Output analysis - Input modeling - Projects.

Discrete-Event Simulation and System Dynamics for Management Decision Making Oct 12 2022 In recent years, there has been a growing debate, particularly in the UK and Europe, over the merits of using discrete-event simulation (DES) and system dynamics (SD); there are now instances where both methodologies were employed on the same problem. This book details each method, comparing each in terms of both theory and their various problem situations. It also provides a seamless treatment of various topics--theory, philosophy, detailed mechanics, practical implementation--providing a systematic treatment of the methodologies of DES and SD, which previously have been treated separately.

Discrete-Event Simulation Mar 19 2022 "This is an excellent and well-written text on discrete event simulation with a focus on applications in Operations Research. There is substantial attention to programming, output analysis, pseudo-random number generation and modelling and the sections are quite thorough. Methods are provided for generating pseudo-random numbers (including combining such streams) and for generating random numbers from most standard statistical distributions." --ISI Short Book Reviews, 22:2, August 2002

Simulation of Industrial Systems Dec 22 2022 In any production environment, discrete event simulation is a powerful tool for the analysis, planning and operating of a manufacturing facility. Operations managers can use simulation to improve their production systems by eliminating bottlenecks, reducing cycle time and cost, and increasing capacity utilization. Offering a hands-on tutorial on how to use simulation.

Discrete-Event Modeling and Simulation Jan 17 2022 Collecting the work of the foremost scientists in the field, *Discrete-Event Modeling and Simulation: Theory and Applications* presents the state of the art in modeling discrete-event systems using the discrete-event system specification approach. It introduces the latest advances, recent extensions of formal techniques, and real-world examples of various applications. The book covers many topics that pertain to several layers of the modeling and simulation architecture. It discusses DEVS model development support and the relationship of DEVS with other methodologies. It describes different forms of simulation supported by DEVS, the use of real-time DEVS simulation, the relationship between DEVS and graph transformation, the influence of DEVS variants on simulation performance, and interoperability and composability with an emphasis on DEVS standardization. The text also examines extensions to DEVS, new formalisms, and abstractions of DEVS models as well as the theory and analysis behind real-world system identification and control. To support the generation and search of optimal models of a system, a framework has been developed based on the system entity structure and its transformation to DEVS simulation models. In addition, the book explores numerous examples that illustrate the use of DEVS to build successful applications, including optical network-on-chip, construction/building design, production control, workflow systems, and environmental models. A one-stop resource on advances in DEVS theory, applications, and methodology, this book offers a sampling of the best research in the area, a broad picture of the DEVS landscape, and trend-setting applications enabled by the DEVS paradigm. It provides the basis for future research discoveries and encourages the development of new applications.

Parallel and Distributed Discrete Event Simulation Oct 16 2021 Discrete-event simulation has long been an integral part of the design process of complex engineering systems and the modelling of natural phenomena. Many of the systems that we seek to understand or control can be digital systems. In a digital model, we view the system at discrete instants of time, in effect taking snapshots of the system at these instants. In a computer network simulation an event can be the sending of a message from one node to another node while in a VLSI logic simulation of a signal at a gate may be viewed as an event. Digital systems such as computer systems are naturally susceptible to this approach. However other systems may also be modelled this way. These include transportation systems such as air-traffic control systems, epidemiological models of the spreading of a virus, and military war-gaming models. This book is representative of the advances in this field.

Discrete Event Simulation Nov 15 2021 How will the Discrete event simulation team and the organization measure complete success of Discrete event simulation? What is our Discrete event simulation Strategy? Can we do Discrete event simulation without complex (expensive) analysis? What are the usability implications of Discrete event simulation actions? Is a fully trained team formed, supported, and committed to work on the Discrete event simulation improvements? Defining, designing, creating, and implementing a process to solve a challenge or meet an objective is the most valuable role... In EVERY group, company, organization and department. Unless you are talking a one-time, single-use project, there should be a process in place. Whether that process is managed and implemented by humans, AI, or a combination of the two, it needs to be designed by someone with a high enough perspective to ask the right questions. Someone capable of asking the right questions and step back and say, 'What are we really trying to accomplish here? And is there a different way to look at it?' This Self-Assessment empowers people to do just that - whether their title is engineer, manager, consultant, (Vice-)President, CxO etc... - they are the people who rule the future. They are the person who asks the right questions. Discrete event simulation investments work better. This Discrete event simulation All-Inclusive Self-Assessment enables You to be that person. It provides the tools you need to an in-depth Discrete event simulation Self-Assessment. Featuring 711 new and updated case-based questions, organized in diagnostic areas of process design, this Self-Assessment will help you identify areas in which Discrete event simulation improvements can be made. In addition to the 711 questions you will be better able to: - diagnose Discrete event simulation projects, initiatives, organizations, businesses and processes using diagnostic standards and practices - implement evidence-based best practice strategies aligned with overall goals - integrate recent advances in Discrete event simulation and process design strategies into practice according to best practice guidelines Using a Self-Assessment tool known as the Discrete event simulation Scorecard, you will develop a clear picture of which Discrete event simulation areas need attention. Your purchase includes a detailed report with details to the Discrete event simulation self-assessment dashboard download which gives you your dynamically prioritized projects-ready to go to your organization exactly what to do next. Your exclusive instant access details can be found in your book.

Discrete-event System Simulation Aug 31 2020 This book provides a basic treatment of discrete-event simulation, including the proper collection and analysis of data, the use of analytic techniques, verification and validation of models, and designing simulation experiments. Contains up-to-date treatment of simulation of manufacturing and material handling systems. Includes numerous solved examples. Offers an integrated website. Shows how to interpret simulation software output. For those interested in learning more about discrete-event simulation.

Introduction to Rare Event Simulation Apr 20 2022 This book presents a unified theory of rare event simulation and the variance reduction techniques known as importance sampling from the point of view of the probabilistic theory of large deviations. It allows us to view a vast assortment of problems from a unified single perspective.

Discrete Event Simulation in Production Jun 10 2021 This book provides some fundamental information about simulation and specifically Discrete Event Simulation and it tries to introduce DES application in industrial companies. Furthermore, it addresses some challenges of its application and some suggestions for handling them by mentioning a real-life problem in production. Finally, it provides a framework plus a standard work method for the effective and efficient use of Discrete Event Simulation for production development purposes. The target group can vary from high ranked management deciding about the use of simulation in their organizations to the production managers who consider the application of simulation for their own problems. It is also useful for students who are involved in Discrete-event simulation project and all those who are interested in Discrete Event Simulation in general.

Discrete Event Simulation Feb 18 2022 Discrete Event Simulation is a process-oriented text/reference that utilizes an eleven-step model to represent the simulation process from problem formulation to implementation and documentation. The book presents the necessary level of detail required to develop a model that produces meaningful results and considers the tools necessary to interpret those results. Sufficient background information is provided so that the underlying concepts of simulation are understood. Major topics covered in Discrete Event Simulation include probability theory, distributional theory, statistical estimation and inference, the generation of random variates, verification and validation techniques, time management methods, experimental design, and programming language considerations. The book also examines distributed simulation and issues related to distributing the physical process over a network of tightly coupled processors. Topics covered in this area include deadlock, synchronization, event management, and communication processes. Fully worked examples and numerous practical exercises have been drawn from the engineering disciplines and computer science, although they have been structured so that they will be useful as well to other disciplines such as economics, administration, and management science. The presentation of techniques and methods in Discrete Event Simulation make it an ideal text/reference for all practitioners of discrete event simulation.

Theory of Modeling and Simulation Apr 27 2020 The increased computational power and software tools available to engineers have increased the complexity and dependence on modeling and computer simulation throughout the design process. These tools have given engineers the capability of designing highly complex systems and computer architectures that were previously unthinkable. Every complex design project, from integrated circuits to aerospace vehicles, to industrial manufacturing processes requires these new methods. This book fulfills the essential need of system and computer engineers at all levels in understanding modeling and simulation. This book, written as a true text/reference has become a standard sr./graduate course in all EE departments worldwide and all professionals in this area are required to update their skills. The book provides a rigorous mathematical foundation for modeling and computer simulation. It provides a comprehensive framework for modeling and simulation integrating the various simulation approaches. It covers model formulation, simulation model execution, and the model building process with its key activities model validation and model simplification, as well as the organization of model libraries. Emphasis of the book is in particular in integrating discrete event and continuous modeling approaches as well as a new approach for discrete event simulation of continuous processes. The book also discusses the execution on parallel and distributed machines and concepts for simulation model realization based on the High Level Architecture (HLA) standard of the Department of Defense. Presents a working foundation necessary for compliance with High Level Architecture (HLA) standards Provides a comprehensive framework for continuous and discrete event modeling and simulation Explores the mathematical foundation of simulation modeling Discusses system morphisms for model abstraction and simplification Presents a new approach to discrete event simulation of continuous processes Includes parallel and distributed simulation of discrete event models Presents a concept to achieve simulator interoperability in the form of a Bus

Performance Evaluation of Industrial Systems Sep 25 2022 Basic approaches to discrete simulation have been process simulation languages (e.g., GPSS) and event-scheduling type (e.g., SIMSCRIPT). The trade-offs are that event-scheduling languages offer more modeling flexibility and process oriented languages are more intuitive to the user. With these considerations in mind, authors David Elizandro and Hamdy Taha embarked on

development of a new discrete simulation environment that is easy to use, yet flexible enough to model complex production systems. They i environment, Design Environment for Event Driven Simulation (DEEDS), in Simulation of Industrial Systems: Discrete Event Simulation in Using Excel/VBA. The DEEDS environment is itself an Excel/VBA add-in. Based on this foundation, the second edition, now titled Performance Evalua Industrial Systems: Discrete Event Simulation in Using Excel/VBA incorporates the use of discrete simulation to statistically analyze a system render the most efficient time sequences, designs, upgrades, and operations. This updated edition includes new visualization graphics for DE software, improvements in the optimization of the simulation algorithms, a new chapter on queuing models, and an Excel 2007 version of th well as research. Organized into three parts, the book presents concepts of discrete simulation, covers DEEDS, and discusses a variety of applicatio DEEDS. The flexibility of DEEDS makes it a great tool for students or novices to learn concepts of discrete simulation and this book can form of an introductory undergraduate course on simulation. The expanded depth of coverage in the second edition gives it a richness other intro do not have and provides practitioners a reference for their simulation projects. It may also be used as a research tool by faculty and gradu who are interested in "optimizing" production systems.

Principles of Discrete Event Simulation 25 2020

Modeling and Simulation of Discrete Event Systems 20 2019 Computer modeling and simulation (M&S) allows engineers to study and analyze complex systems. Discrete-event system (DES)-M&S is used in modern management, industrial engineering, computer science, and the milita computer speeds and memory capacity increase, so DES-M&S tools become more powerful and more widely used in solving real-life problem over 20 years of evolution within a classroom environment, as well as on decades-long experience in developing simulation-based solutions i industries, Modeling and Simulation of Discrete-Event Systems is the only book on DES-M&S in which all the major DES modeling formalisms activity-based, process-oriented, state-based, and event-based – are covered in a unified manner: A well-defined procedure for building a form in the form of event graph, ACD, or state graph Diverse types of modeling templates and examples that can be used as building blocks for a real-life model A systematic, easy-to-follow procedure combined with sample C# codes for developing simulators in various modeling formalis tutorials as well as sample model files for using popular off-the-shelf simulators such as SIGMA®, ACE®, and Arena® Up-to-date research re well as research issues and directions in DES-M&S Modeling and Simulation of Discrete-Event Systems is an ideal textbook for undergraduat graduate students of simulation/industrial engineering and computer science, as well as for simulation practitioners and researchers.

Introduction to Discrete Event Simulation and Agent-based Modeling 2021 Discrete event simulation and agent-based modeling are increasingly recognized as critical for diagnosing and solving process issues in complex systems. Introduction to Discrete Event Simulation a based Modeling covers the techniques needed for success in all phases of simulation projects. These include: • Definition – The reader will le plan a project and communicate using a charter. • Input analysis – The reader will discover how to determine defensible sample sizes for all l collections. They will also learn how to fit distributions to that data. • Simulation – The reader will understand how simulation controllers wo Monte Carlo (MC) theory behind them, modern verification and validation, and ways to speed up simulation using variation reduction technic other methods. • Output analysis – The reader will be able to establish simultaneous intervals on key responses and apply selection and rank of experiments (DOE), and black box optimization to develop defensible improvement recommendations. • Decision support – Methods to insp creative alternatives are presented, including lean production. Also, over one hundred solved problems are provided and two full case studies one on voting machines that received international attention. Introduction to Discrete Event Simulation and Agent-based Modeling demonstr simulation can facilitate improvements on the job and in local communities. It allows readers to competently apply technology considered ke industries and branches of government. It is suitable for undergraduate and graduate students, as well as researchers and other profession.

Concurrent and Comparative Discrete Event Simulation 2021 The two unique benefits of Concurrent and Comparative Discrete Event Simulation are: speed, which is usually 1000 to 10 000 times faster than conventional discrete event simulation; and methodology, which pe concurrent/comparative simulation of many thousands of experiments. One idea is that a one-for-many experiment, called the reference, is s its entirety, while all others are simulated only where they differ from the reference. A second idea extends the first one; many one-for-mar will be significantly more efficient than only one experiment. These two ideas result in tremendous efficiencies, permitting the concurrent si tens of thousands of experiments. The material in the book covers a vast application area in the scientific and business world. For example, experimentation of nuclear power plant operations, many scenarios can be simulated to derive desirable designs or safe operating procedure Concurrent fault simulation is already a mature technique in the computer aided design of digital systems. Concurrent/Comparative Simulati several instruction sets for a computer can help a designer in making performance tradeoffs. One of the most powerful future applications CCS/MDCCS (Concurrent and Comparative Simulation/Multi-Domain Concurrent and Comparative Simulation) will be in the testing and debug computer programs.

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